

THE CORPORATION OF VILLAGE OF SLOCAN

Slocan Village Council

AGENDA

Regular Meeting

Monday, July 8, 2024 - 7:00 pm

Slocan Village Office, Council Chambers

503 Slocan Street, Slocan BC

Virtual Attendance:

<https://global.gotomeeting.com/join/322545565>

Call-In Attendance:

1-647-497-9391

Access Code: 322-545-565

The Mayor calls the meeting to order.

1. Acknowledgement of Traditional Territory:
"The Village of Slocan acknowledges and respects the Indigenous Peoples whose traditional land and territory we stand."
2. Adoption of agenda
3. Adoption of Minutes:
 - a) Minutes of the Special Meeting of June 17, 2024
 - b) Minutes of the Special Meeting of June 24, 2024
4. Audience with Council
5. Recommendations
6. Requests
 - a) Kootenay Yoga Festival – Sponsorship Request
 - b) Slocan Community Library – Funding Support Request
 - c) Mountain Valley Station - Bulletin Board Proposal
 - d) Community Futures – Letter of Support Request
7. Information Items (Correspondence):
 - a) RDCK Board Highlights – Regular Meeting, June 13, 2024
 - b) City of Kamloops – Support for Downloading Costs on Municipalities
 - c) RDCK – Nakusp, Rosebery, and Slocan Transfer Station Upgrade Construction
 - d) RDCK – Electoral Approval Obtained for Area D Medical First Responder Service Bylaw
 - e) KBRH – ReDi Grant Thank You
8. Reports
 - a) CAO – July Verbal Report
9. Bylaws/Policies:
10. Late Items:

11. **Items brought forward from In-Camera:**

12. Council Reports:

(a) Mayor and Councillor Reports

(b) Council Committee Reports

13. Public Participation:

Protocol to be read aloud prior to commencing public participation: *During “public participation”, the presiding member shall permit **comments** from the public on issues Council is presently dealing with or on any other issue that is of interest to the general public. Comments from individual members of the public shall be limited to five (5) minutes and the total time for all comments during this session shall not exceed fifteen (15) minutes.*

14. Adjournment